

# Circuitscape.jl: Connectivity Modelling meets Computer Science

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MIT, Julia Computing, The Nature Conservancy

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# What is Circuitscape?

- ▶ Circuitscape borrows algorithms from electronic circuit theory to estimate **connectivity** in heterogeneous landscapes.
- ▶ Applications in **movement ecology**, **climate connectivity**, **epidemiology**, and many other areas.  
([circuitscape.org/applications/](http://circuitscape.org/applications/))

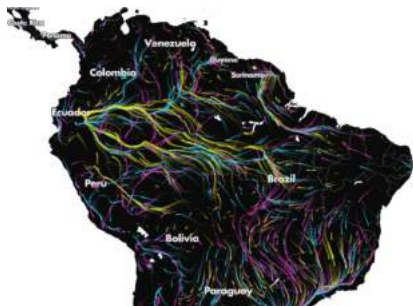


Figure 1: Niche models and Circuitscape connectivity [Lawler et al 2013]

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- ▶ Effective resistance is a measure of ecological distance [*Isolation by Resistance*, McRae 2006]

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4. Solve Ohm's Law:

$$GV = I$$

Need to solve a large sparse linear system.



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## Numerics - Direct Methods

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When do I use this?

Small problem ( $\sim$  12M or less), a lot of pairs.

## Numerics - Iterative Methods

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## Analyze matrix properties

The matrices in Circuitscape are often referred to as **laplacian** systems: they are symmetric ( $A = A^*$ ) and positive semi-definite (Eigenvalues  $\geq 0$ ).

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## Choose best method

The **conjugate gradient** method is generally considered the right method for this problem.

But, iterative methods only guarantee convergence in  $n$  steps!

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## Algebraic Multigrid

Come up with a **hierarchy** of smaller graphs that *approximate* our landscape graph.

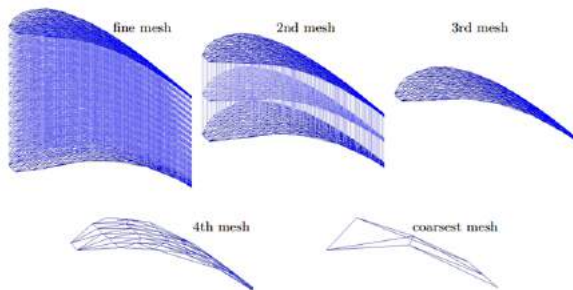


Figure 2: Source: SIAM News

# Computational Challenges

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- ▶ **Scalability:** Processing large datasets at fine resolution (NASA datasets, climate datasets).
- ▶ **Extensibility:** Compose with other tools and Circuitscape extensions (Omniscap, Wall-to-Wall). Can switch out and experiment with different solvers.

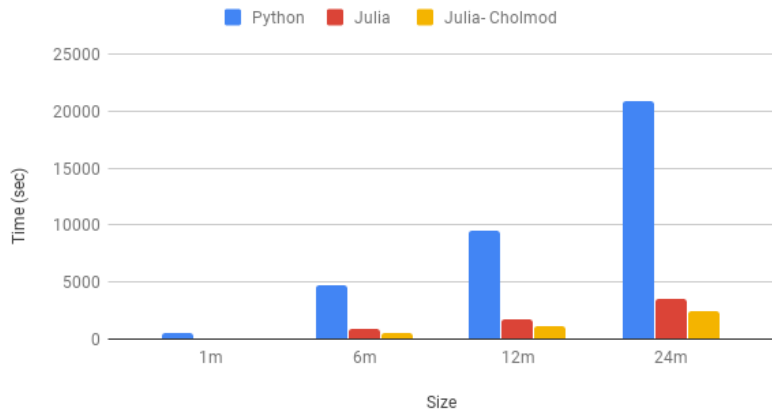
# Upgrade to the Julia programming language



- ▶ **Easy to use:** Interactive, feels like a scripting language like Python/R with high level syntax
- ▶ **Fast:** Designed from from the very beginning to be fast.

# Benchmarks

## Performance comparison



## User Testimonials

“Even in CG+AMG solver mode, this problem takes only **35 hours** in Julia compared to **8 days** with original Circuitscape.”

“The CHOLMOD solver mode is a **full order of magnitude faster** than the original Circuitscape, which took at least 8 days to run.”

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- Dr. Megan Jennings, San Diego State University.

“In python, the problem took 36 minutes but in Julia this problem solved in under 3 minutes.”

“We were able to solve massive problems (of size **437 million**) in Julia, but the older version crashed”.

- Dr. Miranda Gray, Conservation Science Partners.

# User Data Tests

- ▶ Joseph Drake (UMass) - All to One :  
56 hours on the old version.  
**3 hours** on the new version
- ▶ Open to more user case studies!



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- ▶ **Parallelism on Windows** (and Linux and MacOS) Earlier version didn't support parallelism on Windows
- ▶ **Single precision** support (experimental)

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- ▶ **Generic Software:** We support arbitrary precision and indexing (Float32 vs Float64 computation). Rely on the compiler to generate optimal code.
- ▶ **Composability:** We be able to try different solvers and preconditioners and have them compose well with the core simulation.

- ▶ **Extensions:** Wall to Wall, Omniscape - important for climate connectivity.
- ▶ Resistance surface creation and improvement
- ▶ Composability with other models
- ▶ Improvements in numerics



## Acknowledgements



Figure 3: In honor of Brad McRae (1966-2017)

# Acknowledgements



# Thank You!

- ▶ **Website:** `https://circuitscape.org`
- ▶ **Project Website:**  
`https://github.com/Circuitscape/Circuitscape.jl`
- ▶ **Google Group:** Long url, just google search for it.